



000-833

(Object Oriented Analysis and Design)

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Question: 1

Which statement is true?

- A. The UML is a development process for software intensive systems.
- B. The UML is a process-dependent language used for visualizing software artifacts.
- C. The UML is a modeling language for software blueprints.
- D. The UML is a visual programming language.

Answer: C

Question: 2

In which three ways does a structured class differ from a traditional class? (Choose three.)

- A. It clearly defines the class boundary via an encapsulation shell.
- B. It brings public interfaces into the class via ports.
- C. It shows the role that the class plays.
- D. It defines messages between itself and other classes.

Answer: A, B, C

Question: 3

Which is a characteristic of a structured class?

- A. must have one interface for each role it plays
- B. can play only one role, no matter how many objects transact with it
- C. can play multiple roles that vary on the objects that interact with it
- D. is limited to one role, but can have multiple interfaces

Answer: C

Question: 4

Which statement is true about an iterative development process?

- A. Testing and integration take place in every iteration.
- B. An iteration focuses on partial completion of selected use-case realizations.
- C. It encourages user feedback in later iterations.
- D. It is based on functional decomposition of a system.

Answer: A

Question: 5

Which two statements are true?

- A. The interface specifies methods, that may be shared by objects
- B. A single interface may be implemented by multiple classes
- C. An interface specifies methods, that may be implemented by a client.
- D. Classes may have multiple interfaces.

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Answer: A, D

Question: 6

What is the focus of the analysis phase?

- A. translating functional requirements into data requirements
- B. translating requirements into data requirements
- C. translating real world requirements into data requirements
- D. translating functional requirements into data requirements

Answer: D

Question: 7

Why is encapsulation important?

- A. It describes the data and methods of an object.
- B. It places operations on the data of an object.
- C. It allows other objects to access the data of an object.
- D. It prevents other objects from accessing the data of an object.

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Answer: B, D

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